

# Can WEPP estimate BMP effectiveness from experimental forest roads?



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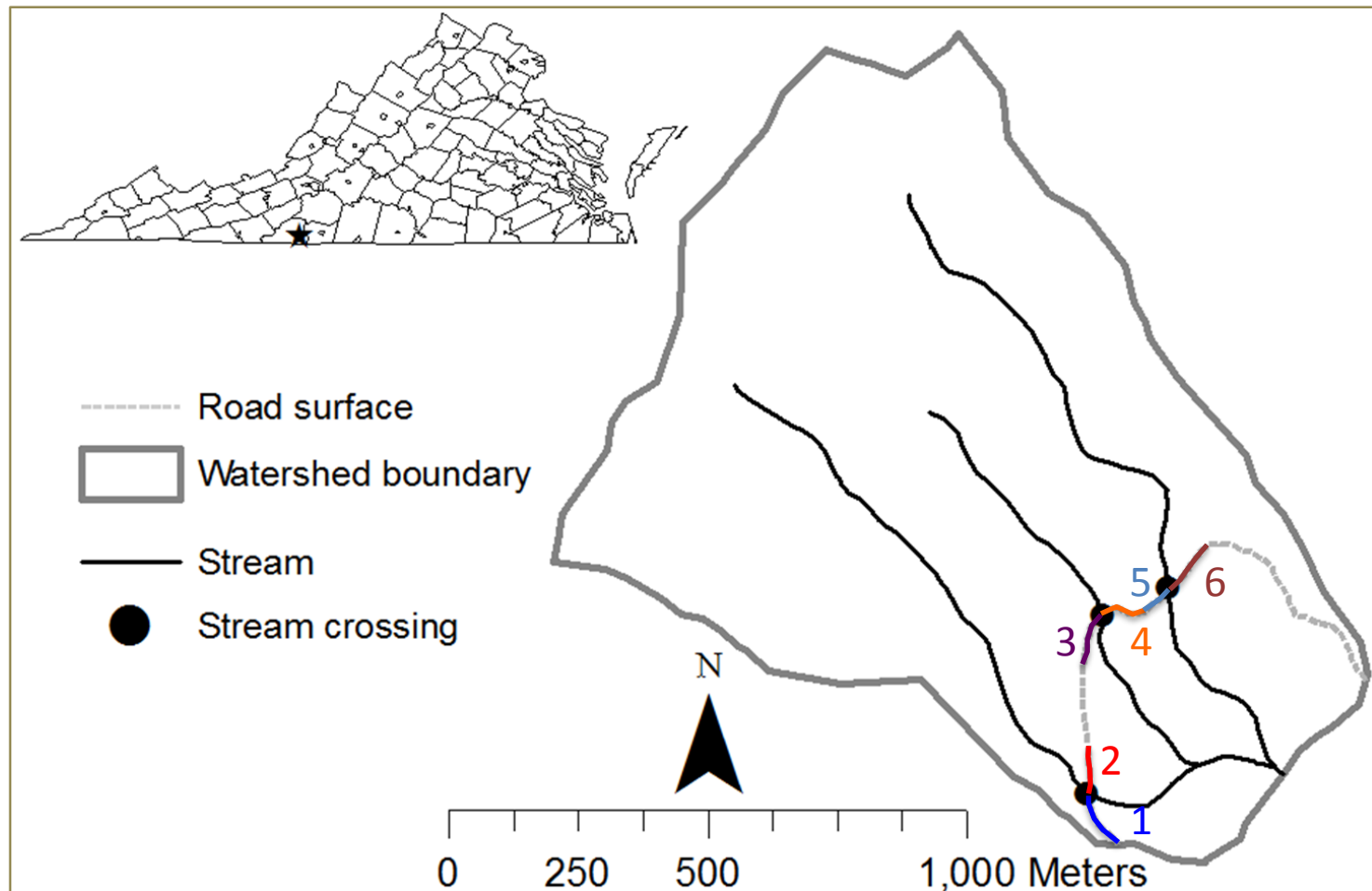
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# Need to document the efficacy of BMPs to reduce sediment delivery from roads... **How?**

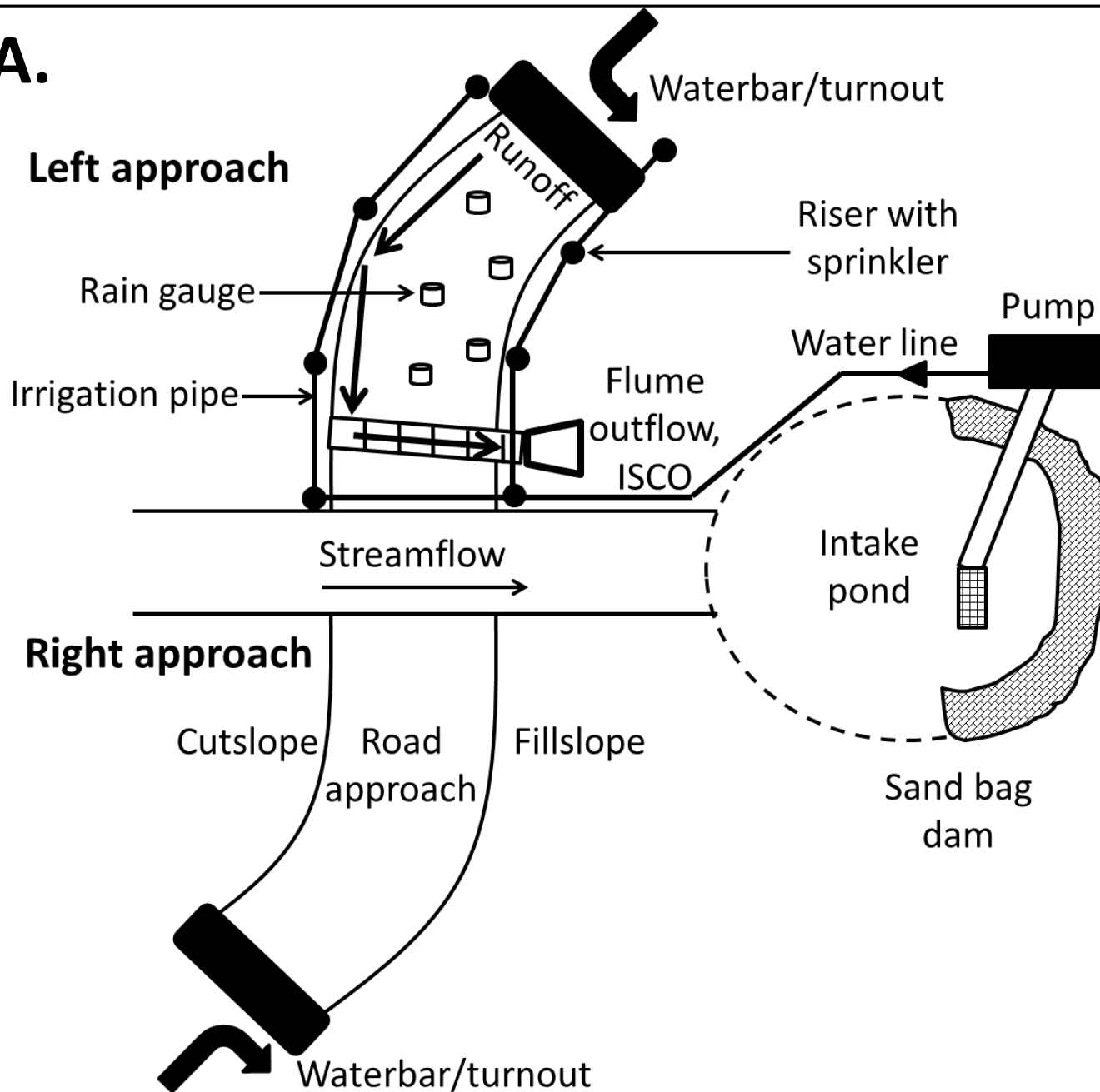
- Monitoring programs are typically too costly and time prohibitive. Can't visit all sites.
- Experiments are site specific and costly
- Models are often touted as a solution and good for what if scenarios
  - Empirical, e.g., USLE
  - Process-based, e.g., WEPP, KINEROS2

# Rainfall simulation study





**A.**



**B.**



**C.**



# Different intensities of BMPs (graveling) on the road approach to stream crossings.



**No gravel**  
*10-19% cover*



**Low gravel**  
*34-60% cover*



**High gravel**  
*50-99% cover*



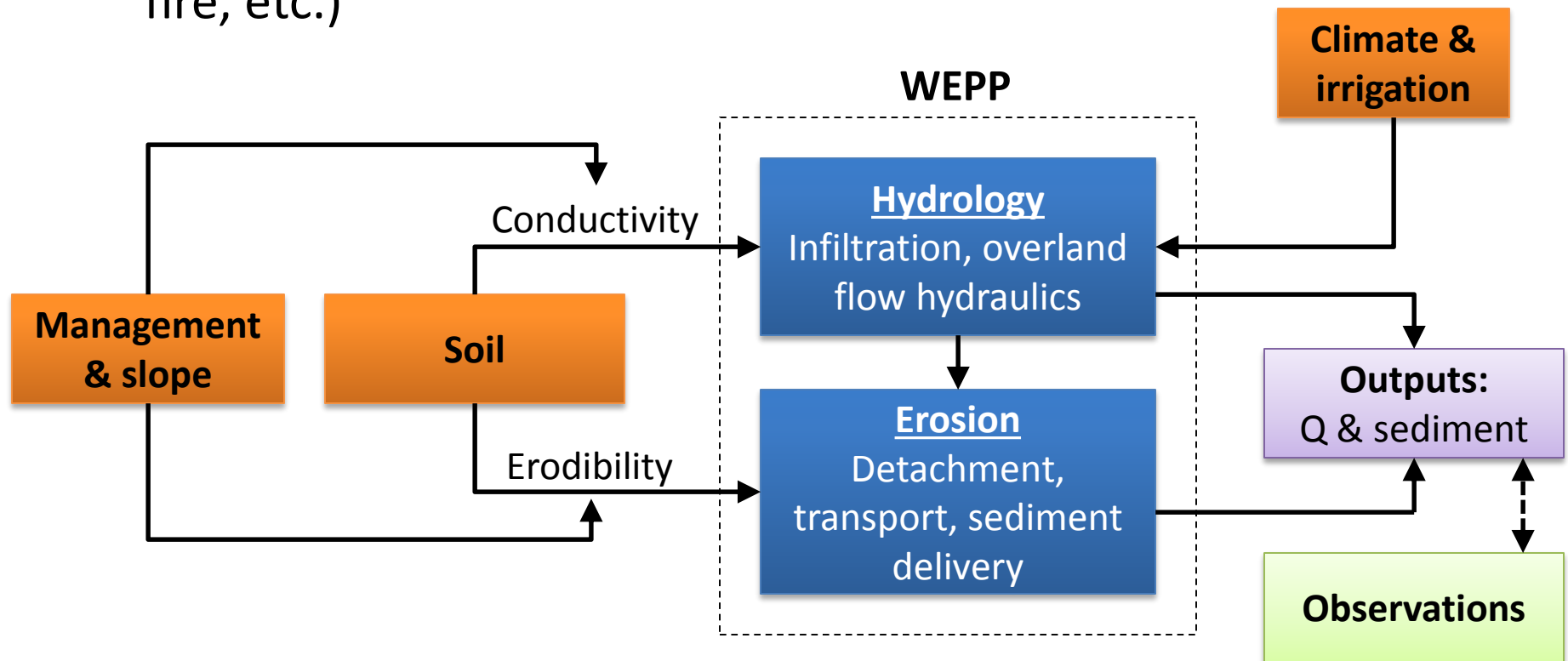
# Objectives

- Calibrate WEPP with a evolution-based optimization approach to explore
  - parameter identifiability
  - parameter sensitivity
  - prediction uncertainty
- Determine overall prediction performance of WEPP and its ability to distinguish between different BMP intensities



# What is the Water Erosion Prediction Project (WEPP)?

- It's a process-based erosion model developed by the USDA as replacement for USLE.
- Forest Service has provided guidance for forest use (roads, fire, etc.)



# Model setup

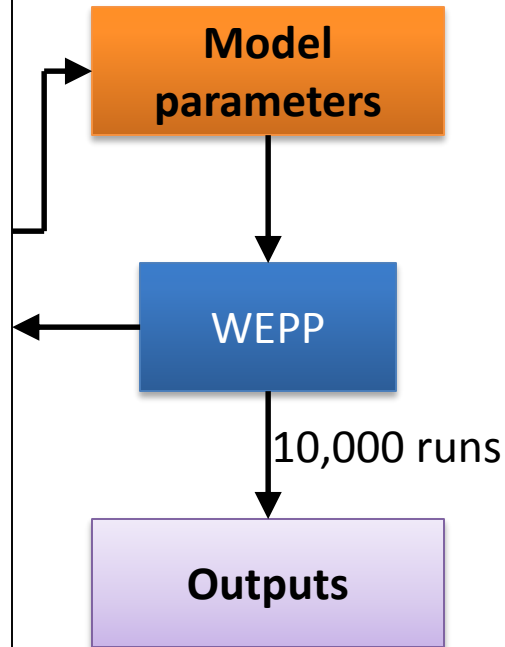
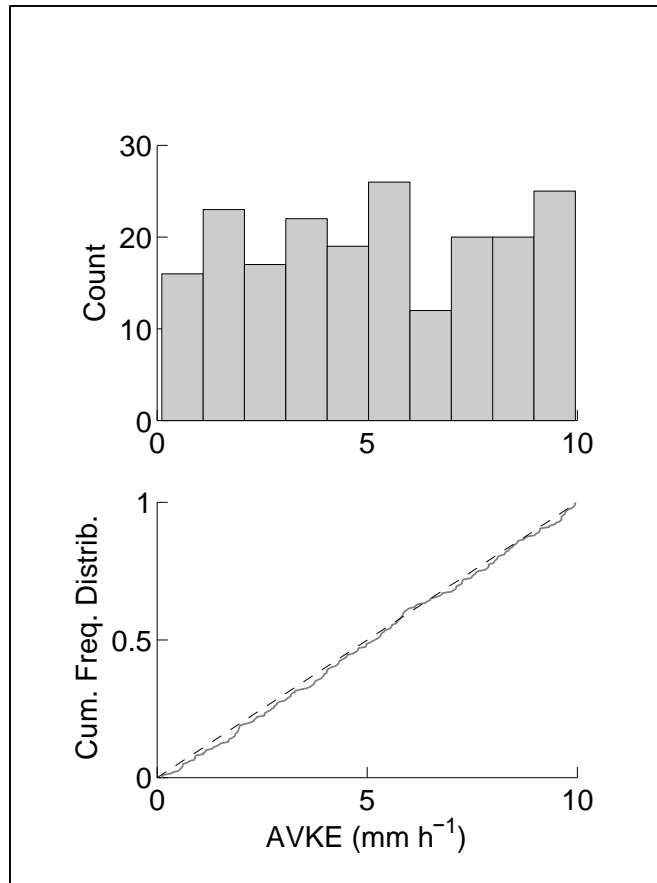
- Unique hillslope profiles for each rainfall simulation experiment.
- Uniform distributions of input parameters related to runoff and sediment yield

Parameter	Description	Units	Min	Max	WEPP file
RRINIT	initial ridge roughness after last tillage	m	0	0.08	Management
WIDTH	initial rill width	m	0	0.2	Management
$K_i$	baseline interrill erodibility	$\text{kg s m}^{-4}$	$2 \times 10^6$	$11 \times 10^6$	Soil
$K_r$	baseline rill erodibility	$\text{s m}^{-1}$	0.0001	0.01	Soil
SHCRIT	baseline critical shear	$\text{N m}^{-2}$	0.84	3.84	Soil
AVKE	effective hydraulic conductivity	$\text{mm h}^{-1}$	0.5	10	Soil



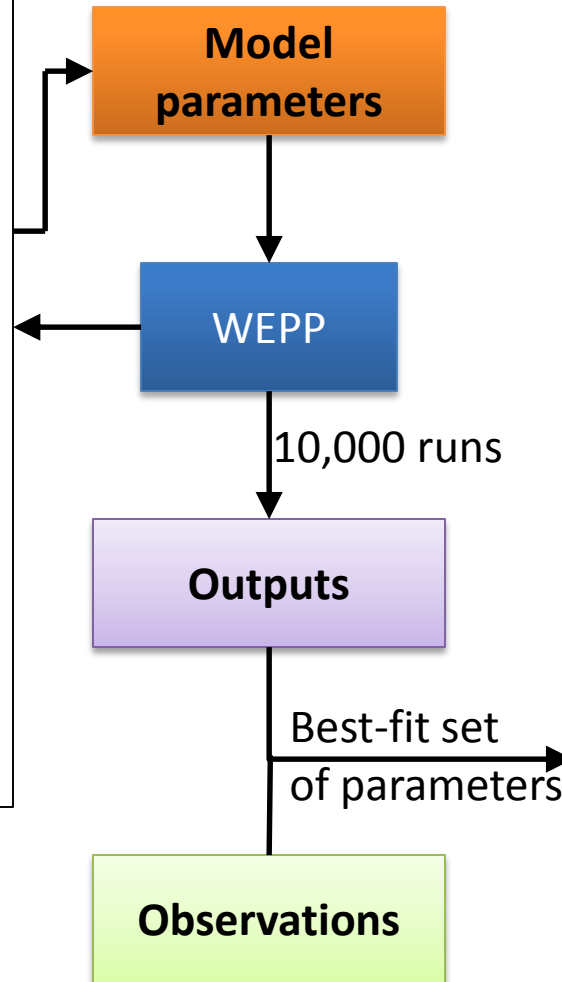
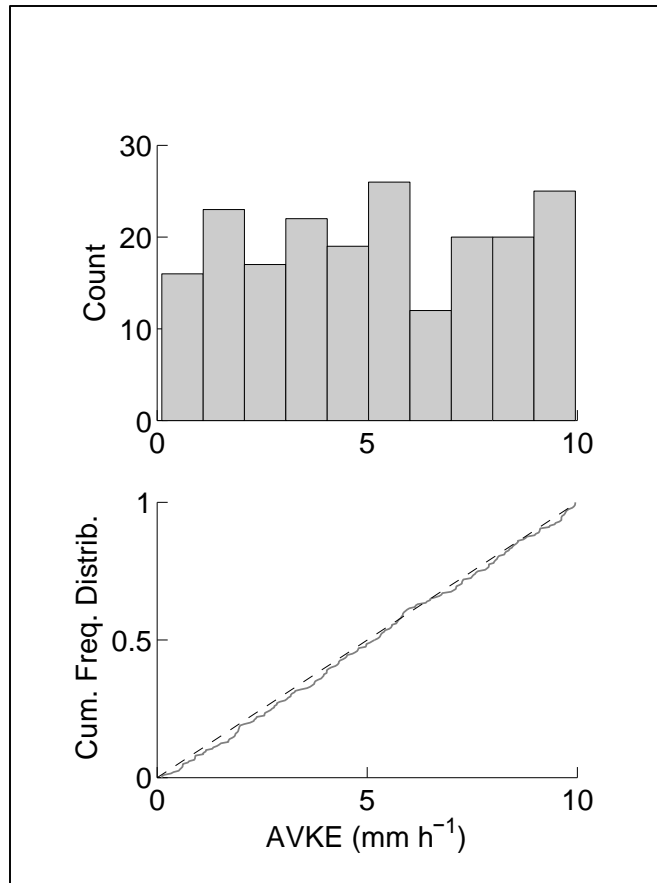
# Parameter identifiability & sensitivity

Prior Distribution



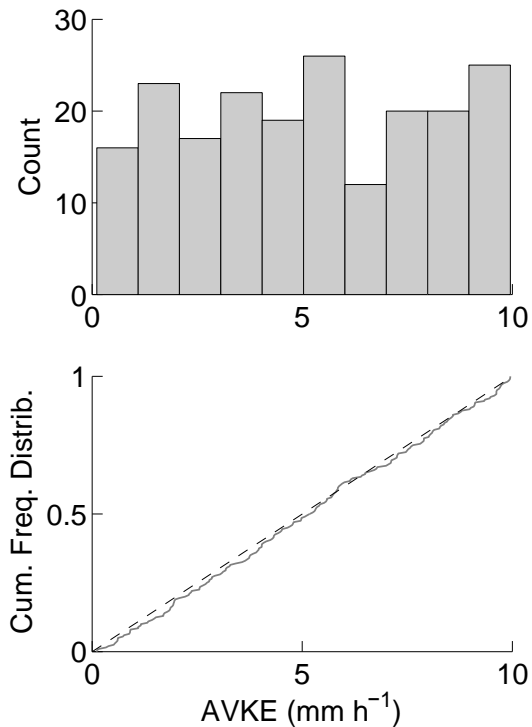
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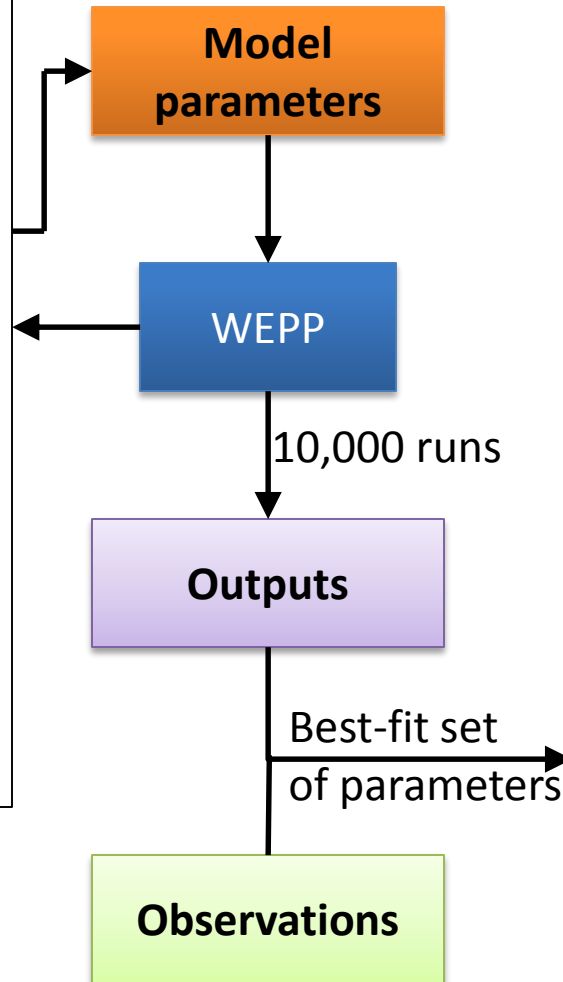
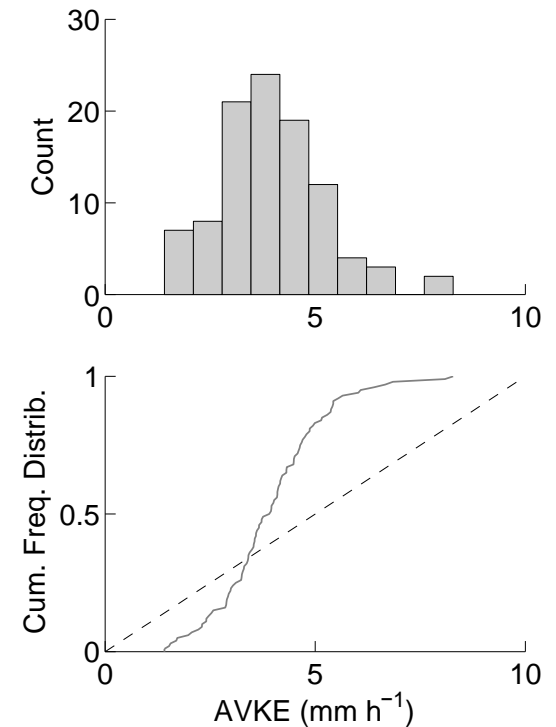


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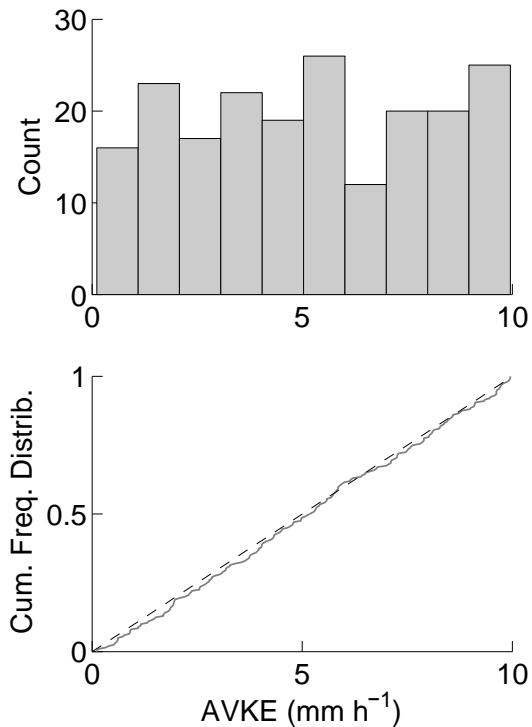
Posterior Distribution



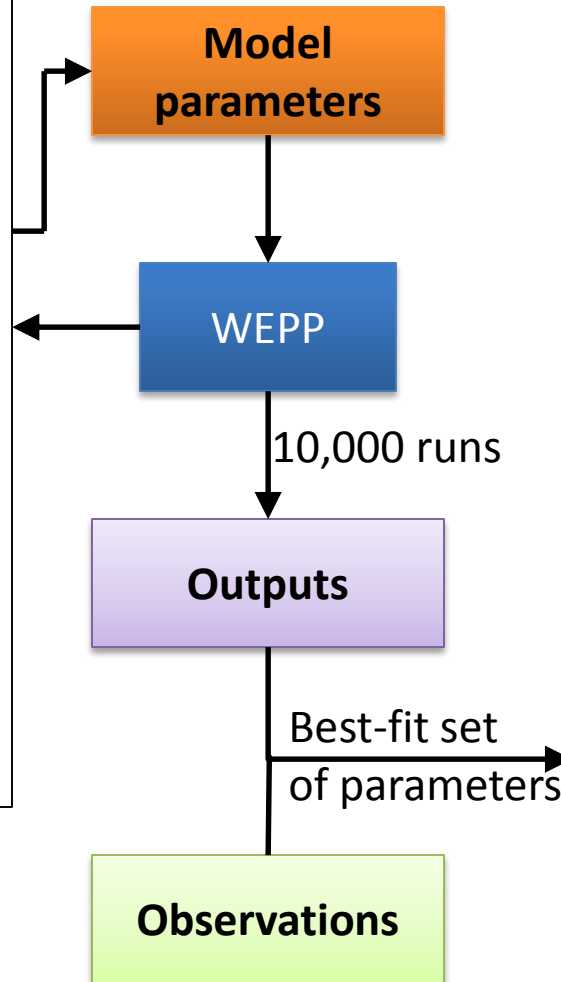
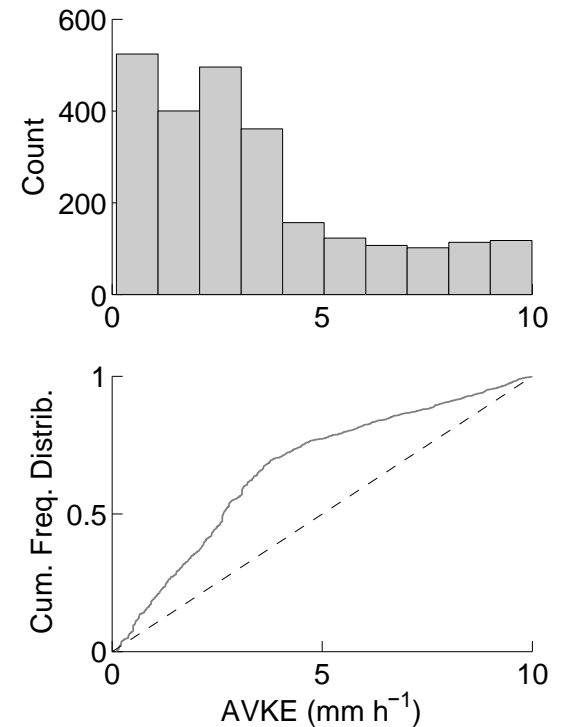


# Parameter identifiability & sensitivity

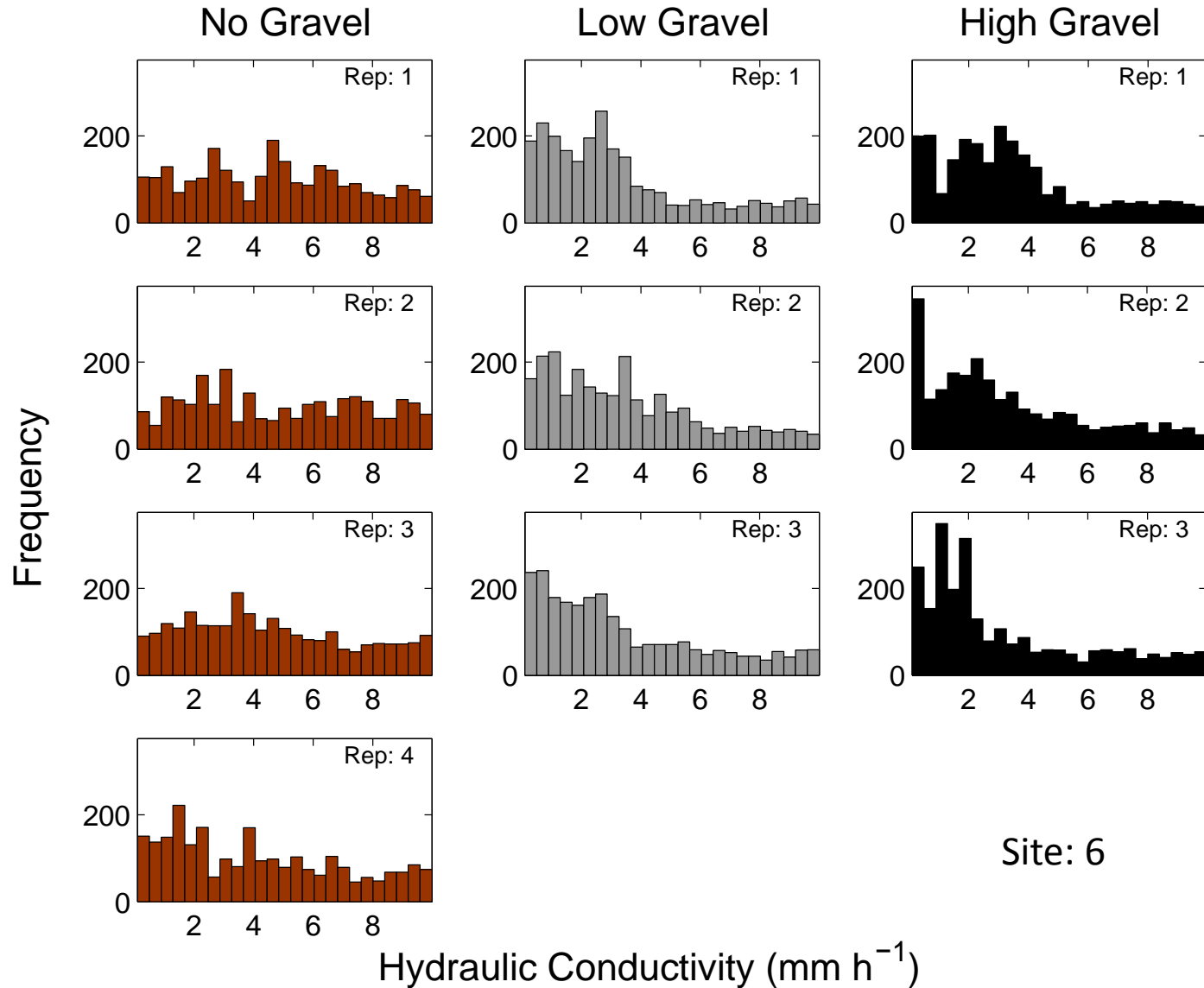
# Prior Distribution



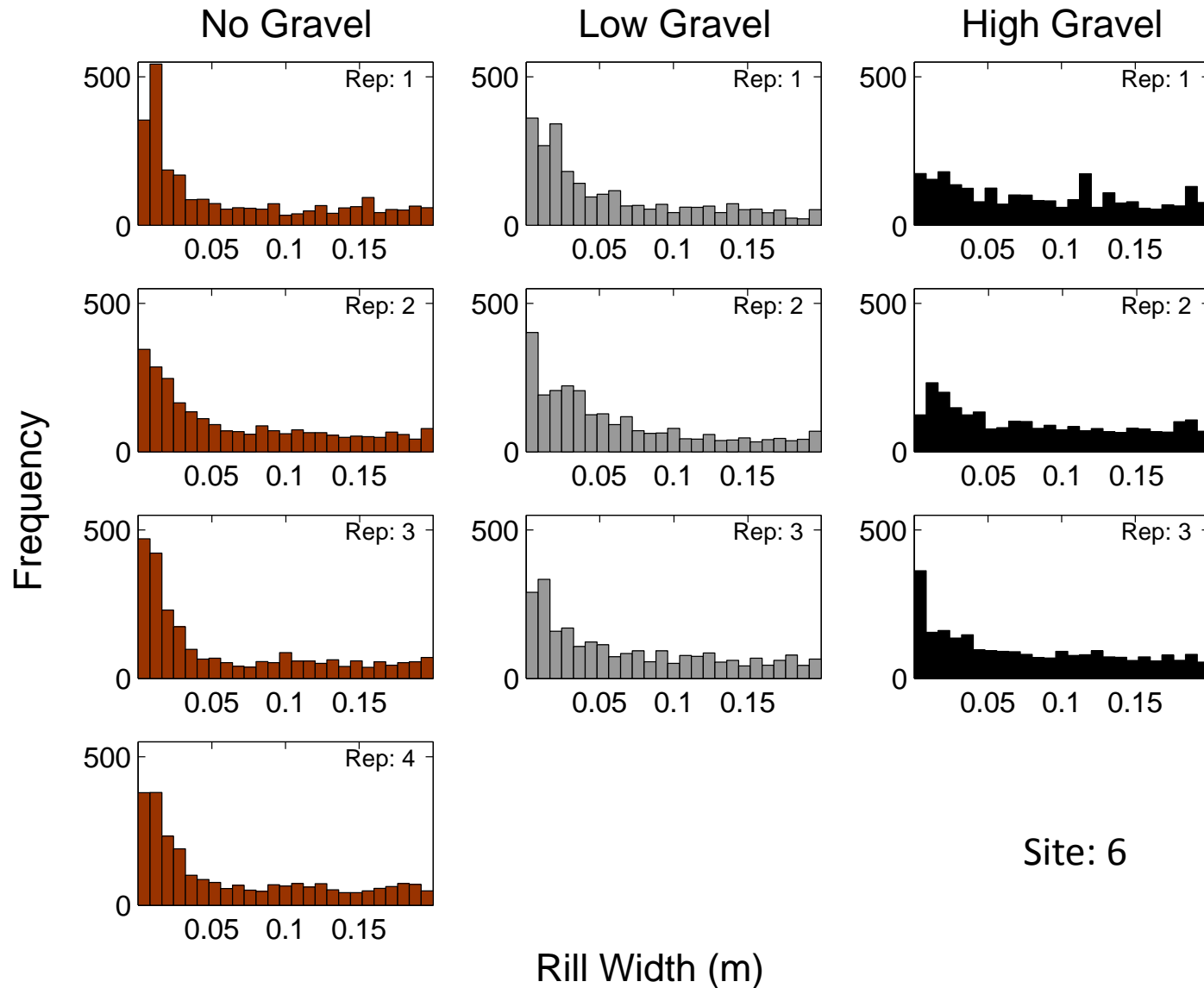
# Posterior Distribution



# Hydraulic Conductivity Posterior Distributions

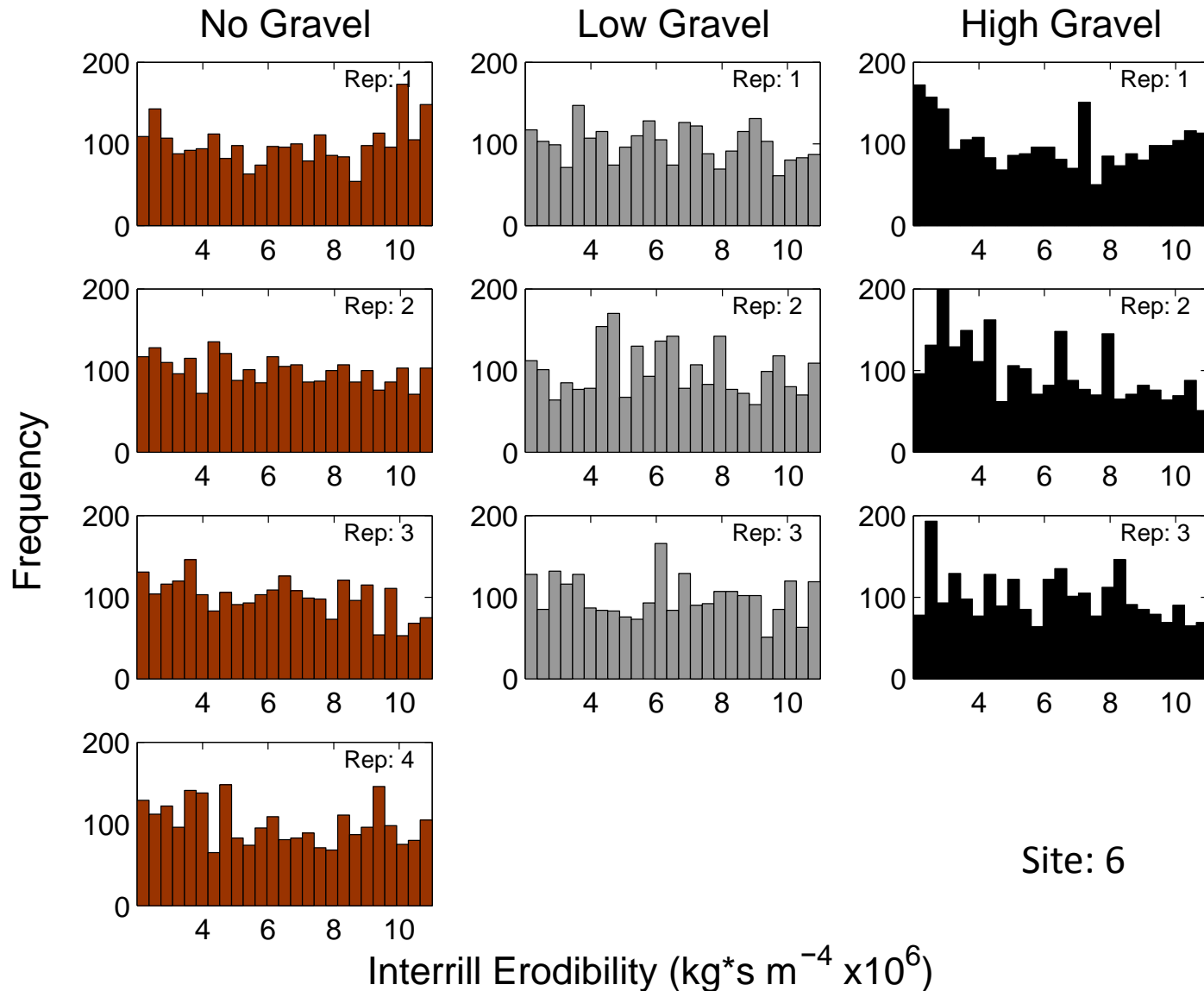


# Rill Width Posterior Distributions

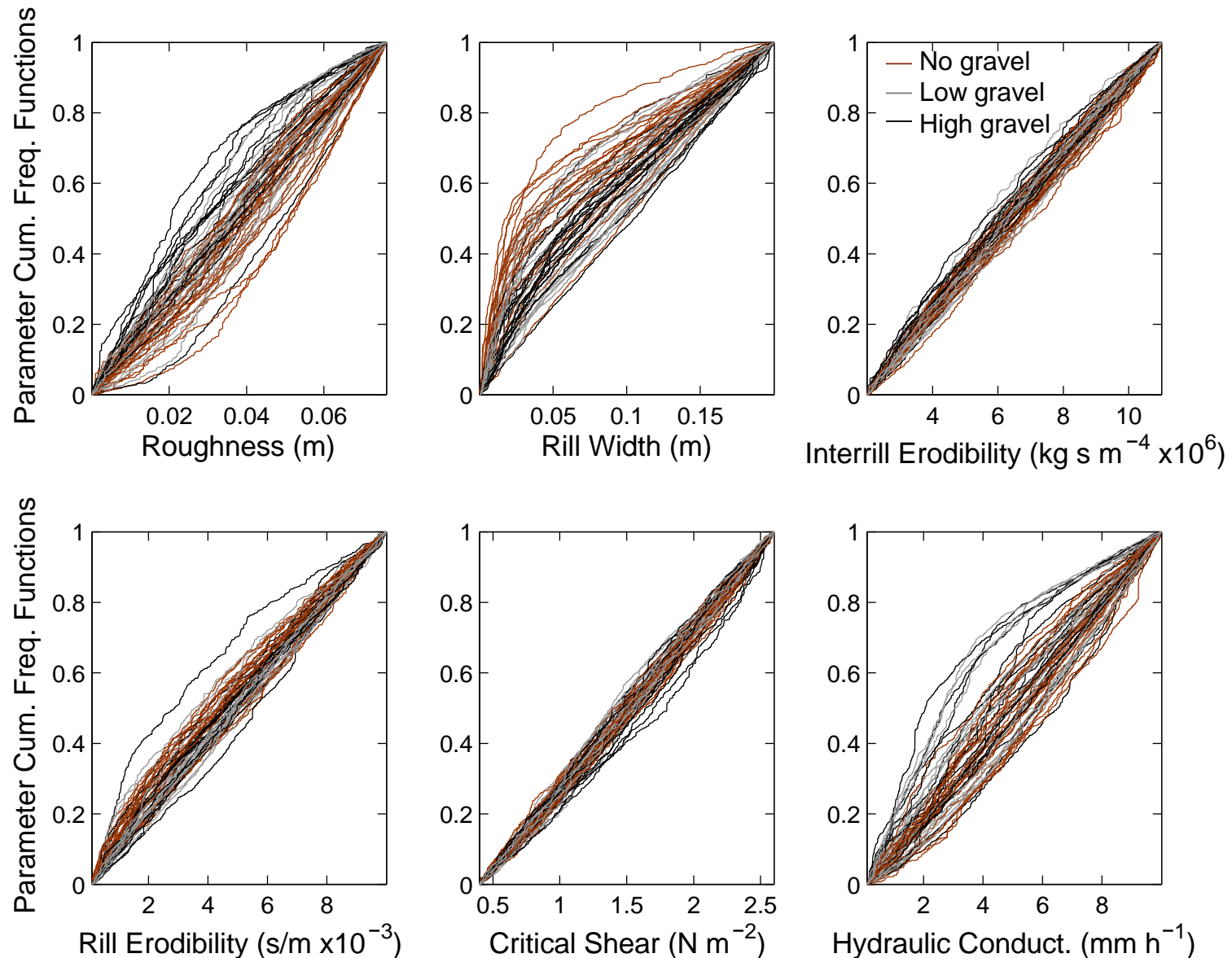


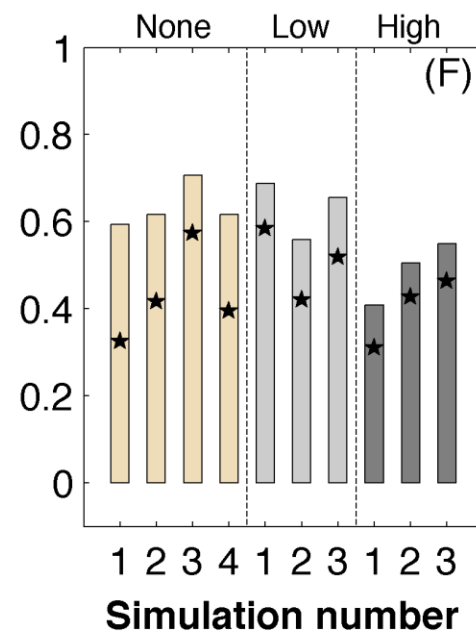
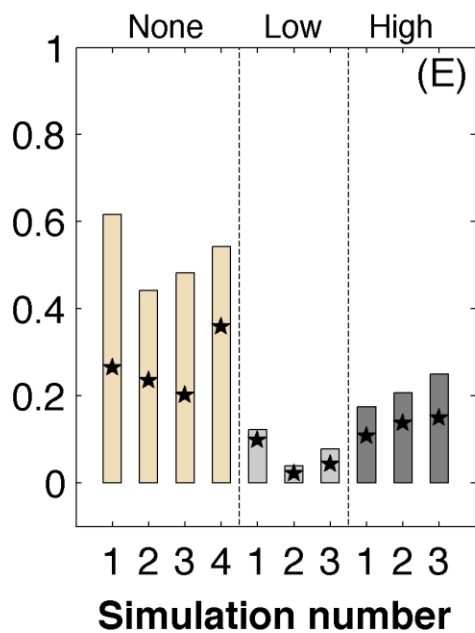
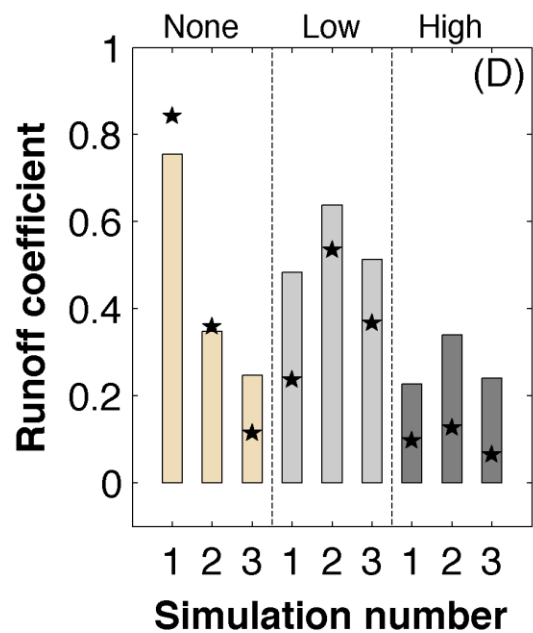
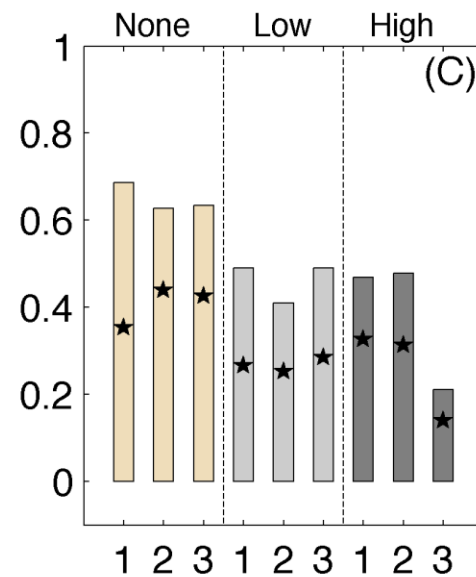
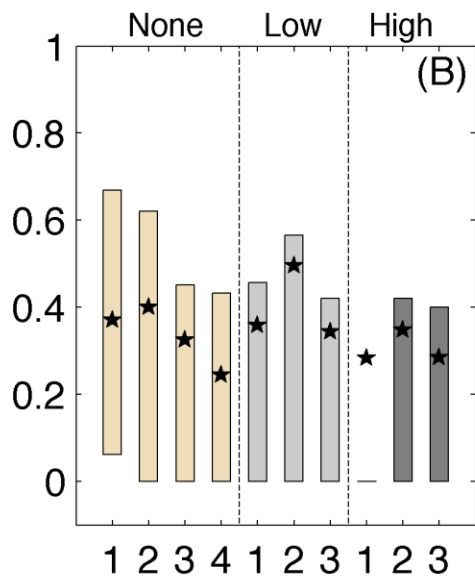
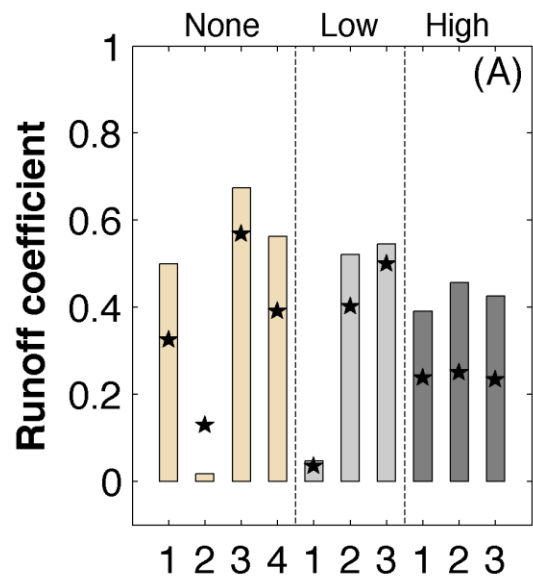


# Interrill Erodibility Posterior Distributions

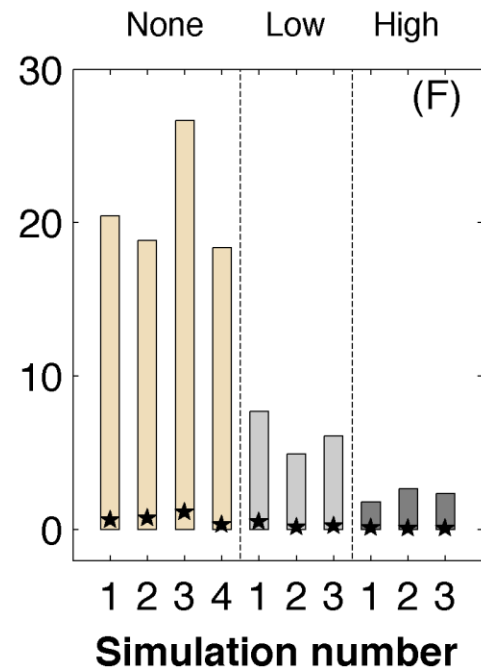
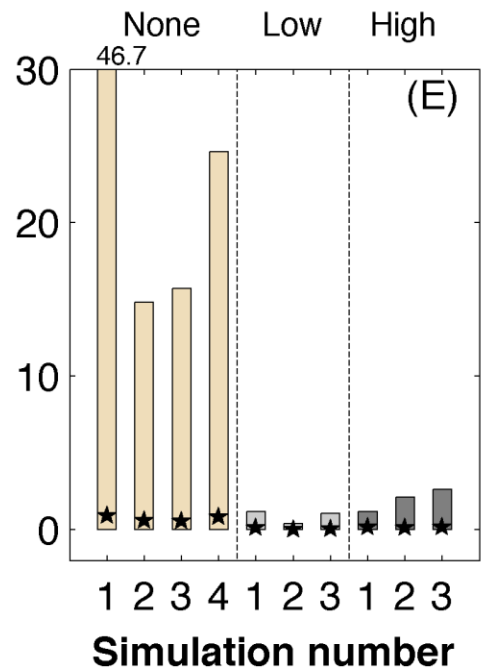
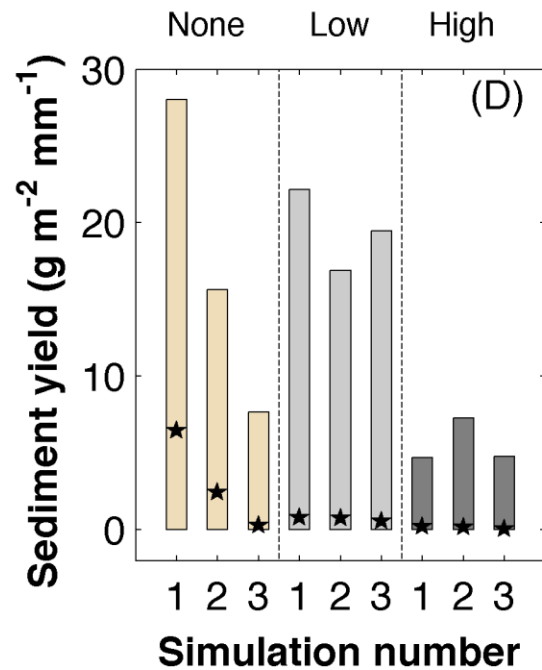
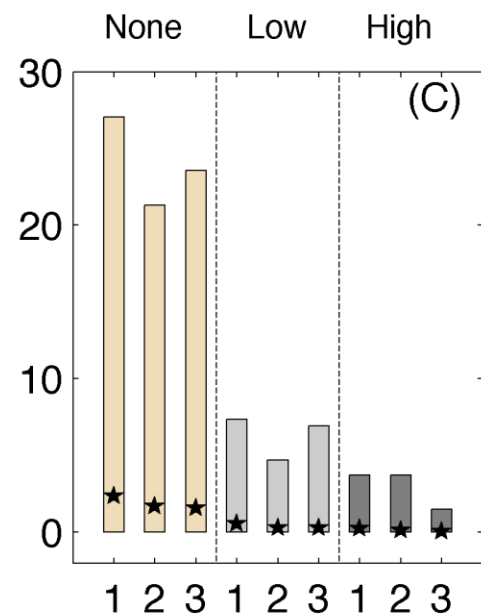
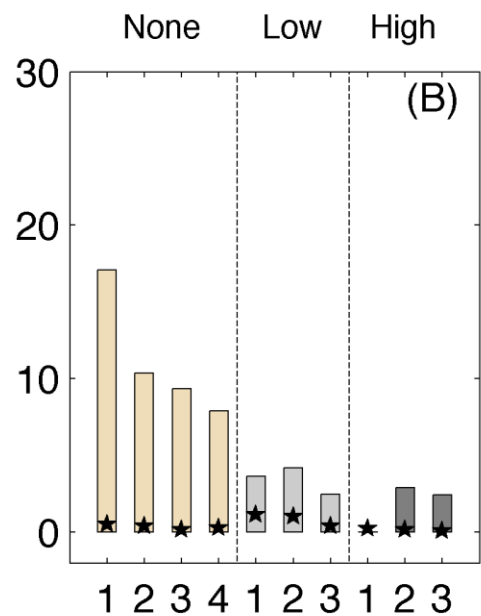
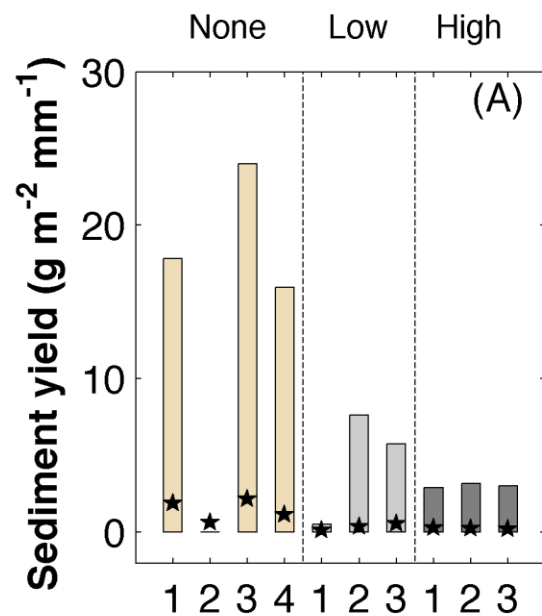


# Complete set of posterior distributions for all sites, all reps: 58 rainfall simulations









# **WEPP evaluation conclusions**

- While prediction uncertainty was large, runoff patterns were generally captured.
- Sediment yield predictions showed clear differences among road surface treatments.
- Little guidance available on reasonable parameter values and some parameters are not sensitive which leads to high uncertainty

# Implications

- WEPP can be useful for estimating BMP effectiveness...
  - Predictions captured the ranking of BMP intensity (i.e., no gravel to high gravel)
- BUT prediction uncertainty is large and should be considered in management and planning.
- Sediment predictions from models should ALWAYS include uncertainty, e.g., 10.3 t/a/y ( $\pm 2.3$ )



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# Rainfall Simulation Descriptions

Site ID	Surface cover (%)			Mean rainfall duration (min)			Mean rainfall intensity (mm h <sup>-1</sup> )		
	No Gravel	Low Gravel	High Gravel	No Gravel	Low Gravel	High Gravel	No Gravel	Low Gravel	High Gravel
1	10	35	90	21	20	35	51	40	48
2	15	40	50	24	30	24	63	24	30
3	17	60	90	19	24	22	64	58	52
4	10	34	50	16	14	14	56	64	64
5	14	47	63	23	15	13	60	48	46
6	19	60	99	33	23	18	56	72	60

# Rainfall Simulation Observed Runoff & Sediment Yield

Treatment	TSS load (kg)			Runoff (mm)			Rainfall (mm)			Runoff coefficient		
	Min	Median	Max	Min	Median	Max	Min	Median	Max	Min	Median	Max
No Gravel	0.29	1.73	6.41	0.7	7.4	16.6	5.6	20.2	42.0	0.11	0.36	0.84
Low Gravel	0.04	0.38	1.86	0.3	5.5	21.5	8.8	14.8	36.8	0.02	0.35	0.58
High Gravel	0.04	0.17	0.57	0.9	3.5	9.6	4.2	15.0	29.6	0.07	0.24	0.46